**Duc Ha**

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**Education:**

* Sunshine College *(2012 – 2017)*
* RMIT University: Bachelor of Software Engineering *(2018 – Current)*
  + **GPA:** 3.6/4.0 *(Average as of December 2020)*

**Personal Projects (Available on GitHub):**

* **Incremental Game**: A browser game ***created with HTML5, CSS and JavaScript***. Done in collaboration as a two-member team, purely as a passion project.
* **Go Guessing Game:** A text-based game created with the ***Go programming language***. Done primarily to better grasp and learn the Go programming language, but also as a passion project.
* **ARAM Runes Assistant:** Terminal application created with ***Python***. Opens to the website ‘Mobafire’ in Chrome to assist with the game ‘League of Legends’.

**Employment History:**

* IGA Supa Morgans - *2015*
* Rice Workshop Highpoint - Kitchen Hand - *(2018 – 2019)*
* NAB - Intern Software Engineer - *(July 2019 – December 2020)*

**Volunteer Work:**

* **Tutoring:** I had done tutoring for 3 primary school kids in 2017. I was responsible for teaching basic English and mathematics.
* **CSIT Society Event Officer:** I was formerly an event officer for the RMIT CSIT Society. I was responsible for general help with setting up events, such as planning or acquiring any necessary materials.

**Software Engineering Skills:**

* Proficient With: Java, Spring Framework, Python, Javascript, ReactJS Framework, NodeJS, HTML/CSS, Maven, SQL, Git, Scrum Process
* Experienced With: AWS EC2, Jenkins, PHP, Azure DB, Go, C++